

# MOD DESCRIPTION

This mod rebuilds the Czech Republic and its near surroundings. It offers a variety of new cities, villages and all size towns, as well as completely redone Prague and Brno.

**CONTENTS** (FYI: **SCS cities (redone)**; **New settlements with active job sites**;  
**Newest content (v2.23 – May 7, 2023)**)

Prague

Brno

Benešov

Svitavy

Polička

Vysoké Mýto

Holice – **REWORKED**

Moravská Třebová

Tábor

Mladá Boleslav

Hradec Králové

Pardubice

Náchod

Velký Osek

Bad Schandau

Harrachov

Turnov

Jičín

Mikulov

D-1 Truckpark/Ostrovačice

Litovel

Uničov

Jablonec nad Nisou

Orlík nad Vltavou

Čimelice

Chocerady

Strakonice

## LOAD ORDER (top to bottom)

DEF+MAP

ASSETS 2

ASSETS

## LICENSE INFO

Projekt Česko is licensed under Attribution-NonCommercial-ShareAlike 4.0 International (<https://creativecommons.org/licenses/by-nc-sa/4.0/deed.en>) except following items:

- decals.dds
- drevo\_acacia.dds
- drevo\_acacia\_late.dds
- drevo\_briza.dds
- drevo\_ebony.dds
- drevo\_tropical.dds
- drevo\_tropical\_late.dds
- hpc.dds
- hpc\_bila.dds
- hpc\_dark.dds
- hpc\_light.dds
- metal.dds
- metal\_grooved.dds
- metal\_grooved\_norm.dds
- metal\_mesh.dds

- multak.dds
- multak\_norm.dds
- beton.dds
- kameny.dds
- kameny\_norm.dds
- kameny\_r.dds
- latka.dds

These might not be redistributed by default. Please visit [www.textures.com](http://www.textures.com) for more information.

Original link: <https://truckymods.io/euro-truck-simulator-2/maps/projekt-cesko-v101-a-better-czechia>

Based on work of:

- Etrusan: Etrusan3D: <https://forum.scssoft.com/viewtopic.php?f=176&t=256368>
- SCS Software: <https://www.scssoft.com/>

CONTENT CREATORS (YouTube, Twitch etc.): Make sure to abide by the license as well – give a proper credit (authors + license) and disable monetization.

Further third-party map addons must be licensed under same or a compatible license as the origin work (CC BY-NC-SA 4.0).