These are my personal highlight color preferences.

There is no specific setting for enemy color, it varies by the situation.
Usually they're the same color as allies unfortunately.
Sometimes they will start off one color and change if you save and reload.

I don't know how the "social" highlighting works, I couldn't find a situation that used it.

Copy to your StarfieldCustom.ini:

[Monocle]

; [blue] SCANNED RESOURCES
fHighlightScannableOutlineThickness\_TargetFullyScanned=2.0
fHighlightScannableOutlineThickness\_FullyScanned=2.0
aHighlightScannableFillColor\_TargetFullyScanned=0,0,0,0
aHighlightScannableOutlineColorHigh\_TargetFullyScanned=62,173,242,255
aHighlightScannableOutlineColorLow\_TargetFullyScanned=62,173,242,255
aHighlightScannableFillColor\_FullyScanned=62,173,242,8
aHighlightScannableOutlineColorHigh\_FullyScanned=114,192,255,255
aHighlightScannableOutlineColorLow\_FullyScanned=114,192,255,255

; [blue] SCANNED FLORA FAUNA & SOME CORPSES
fHighlightScannableOutlineThickness\_TargetScanned=2.0
fHighlightScannableOutlineThickness\_Scanned=2.0
aHighlightScannableFillColor\_TargetScanned=0,0,0,0
aHighlightScannableOutlineColorHigh\_TargetScanned=62,140,242,255
aHighlightScannableOutlineColorLow\_TargetScanned=62,140,242,255
aHighlightScannableFillColor\_Scanned=62,140,242,8
aHighlightScannableOutlineColorHigh\_Scanned=62,140,242,128
aHighlightScannableOutlineColorLow\_Scanned=62,140,242,128

; [green] ALLIES & SOME ENEMIES & SHIPS & UNSCANNED FLORA FAUNA RESOURCES
fHighlightScannableOutlineThickness\_TargetScannable=2.0
fHighlightScannableOutlineThickness=2.0
aHighlightScannableFillColor\_TargetScannable=0,0,0,0
aHighlightScannableOutlineColorHigh\_TargetScannable=31,224,192,255
aHighlightScannableOutlineColorLow\_TargetScannable=31,224,192,255
aHighlightScannableFillColor=31,224,192,8
aHighlightScannableOutlineColorHigh=31,224,192,255
aHighlightScannableOutlineColorLow=31,224,192,255

; [yellow] LOOT & SOME ENEMIES & SOME CORPSES
fHighlightScannableOutlineThickness\_TargetGeneric=1.5
fHighlightScannableOutlineThickness\_Generic=1.5
aHighlightScannableFillColor\_TargetGeneric=0,0,0,0
aHighlightScannableFillColor\_Generic=242,173,62,8
aHighlightScannableOutlineColorHigh\_TargetGeneric=242,173,62,255
aHighlightScannableOutlineColorLow\_TargetGeneric=242,173,62,255
aHighlightScannableOutlineColorHigh\_Generic=242,173,62,255
aHighlightScannableOutlineColorLow\_Generic=242,173,62,255

; [soft reddish purple] JUNK
fHighlightScannableOutlineThickness\_Tracked=1.0
aHighlightScannableFillColor\_Tracked=0,0,0,0
aHighlightScannableOutlineColorHigh\_Tracked=192,32,96,64
aHighlightScannableOutlineColorLow\_Tracked=192,32,96,64

; [purple] SOCIAL? UNUSED?
fHighlightScannableOutlineThickness\_Social=2.0
aHighlightScannableFillColor\_Social=192,32,96,16
aHighlightScannableOutlineColorHigh\_Social=192,32,96,255
aHighlightScannableOutlineColorLow\_Social=192,32,96,255