These are my personal highlight color preferences.  
  
There is no specific setting for enemy color, it varies by the situation.  
Usually they're the same color as allies unfortunately.  
Sometimes they will start off one color and change if you save and reload.  
  
I don't know how the "social" highlighting works, I couldn't find a situation that used it.  
  
Copy to your StarfieldCustom.ini:  
  
[Monocle]  
  
; [blue] SCANNED RESOURCES  
fHighlightScannableOutlineThickness\_TargetFullyScanned=2.0  
fHighlightScannableOutlineThickness\_FullyScanned=2.0  
aHighlightScannableFillColor\_TargetFullyScanned=0,0,0,0  
aHighlightScannableOutlineColorHigh\_TargetFullyScanned=62,173,242,255  
aHighlightScannableOutlineColorLow\_TargetFullyScanned=62,173,242,255  
aHighlightScannableFillColor\_FullyScanned=62,173,242,8  
aHighlightScannableOutlineColorHigh\_FullyScanned=114,192,255,255  
aHighlightScannableOutlineColorLow\_FullyScanned=114,192,255,255  
  
; [blue] SCANNED FLORA FAUNA & SOME CORPSES  
fHighlightScannableOutlineThickness\_TargetScanned=2.0  
fHighlightScannableOutlineThickness\_Scanned=2.0  
aHighlightScannableFillColor\_TargetScanned=0,0,0,0  
aHighlightScannableOutlineColorHigh\_TargetScanned=62,140,242,255  
aHighlightScannableOutlineColorLow\_TargetScanned=62,140,242,255  
aHighlightScannableFillColor\_Scanned=62,140,242,8  
aHighlightScannableOutlineColorHigh\_Scanned=62,140,242,128  
aHighlightScannableOutlineColorLow\_Scanned=62,140,242,128  
  
; [green] ALLIES & SOME ENEMIES & SHIPS & UNSCANNED FLORA FAUNA RESOURCES  
fHighlightScannableOutlineThickness\_TargetScannable=2.0  
fHighlightScannableOutlineThickness=2.0  
aHighlightScannableFillColor\_TargetScannable=0,0,0,0  
aHighlightScannableOutlineColorHigh\_TargetScannable=31,224,192,255  
aHighlightScannableOutlineColorLow\_TargetScannable=31,224,192,255  
aHighlightScannableFillColor=31,224,192,8  
aHighlightScannableOutlineColorHigh=31,224,192,255  
aHighlightScannableOutlineColorLow=31,224,192,255  
  
; [yellow] LOOT & SOME ENEMIES & SOME CORPSES  
fHighlightScannableOutlineThickness\_TargetGeneric=1.5  
fHighlightScannableOutlineThickness\_Generic=1.5  
aHighlightScannableFillColor\_TargetGeneric=0,0,0,0  
aHighlightScannableFillColor\_Generic=242,173,62,8  
aHighlightScannableOutlineColorHigh\_TargetGeneric=242,173,62,255  
aHighlightScannableOutlineColorLow\_TargetGeneric=242,173,62,255  
aHighlightScannableOutlineColorHigh\_Generic=242,173,62,255  
aHighlightScannableOutlineColorLow\_Generic=242,173,62,255  
  
; [soft reddish purple] JUNK  
fHighlightScannableOutlineThickness\_Tracked=1.0  
aHighlightScannableFillColor\_Tracked=0,0,0,0  
aHighlightScannableOutlineColorHigh\_Tracked=192,32,96,64  
aHighlightScannableOutlineColorLow\_Tracked=192,32,96,64  
  
; [purple] SOCIAL? UNUSED?  
fHighlightScannableOutlineThickness\_Social=2.0  
aHighlightScannableFillColor\_Social=192,32,96,16  
aHighlightScannableOutlineColorHigh\_Social=192,32,96,255  
aHighlightScannableOutlineColorLow\_Social=192,32,96,255