

powered by
ZAF

Zeemods Audio Framework
("ZAF")

Product Manual
v1.0

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What is ZAF?

ZAF is a custom plugin that adds an extra layer of sounds to ETS2/ATS that would otherwise not be possible in the current version of the games.

Only when combined with compatible Sound Packs from Zeemods will the following extra sounds automatically be added to your game (as of ZAF v1.0):

- Air brake Apply.
- Park brake On/Off.
- Electrical On/Off.
- Window Up/Down.
- Automatic gear selector + manual mode (where applicable).
- Manual gearshifting + split/range switches (where applicable).
- There is an audible warning if the lights are on, but the engine is off.
- There is an audible warning if the parking brake is off and the engine is off.
- Key On/Ignition/Off
- Differential Lock Switch Toggle.
- Beacon Light Toggle.
- Cruise Control Manipulation (only when moving).
- Custom Interior Wind.
- Wiper Drags when the glass is dry (must have the Zeemods Weather & Effects Mod installed).
- Custom Physics-bound interior rattles and seat movement sounds.

More sound events will be added in future releases and this document will be updated accordingly.

Installation

To install ZAF into your ETS2/ATS installation, simply follow the instructions provided by the installer. If you wish to install the plugin manually, you may download the “EXPERT_INSTALL_ONLY” files from your order page and follow the installation locations below.

For your information, the plugin files will install into the following directory for 64-bit systems and 32-bit systems respectively.

```
/Euro Truck Simulator 2/bin/win_x64/plugins/
```

```
/American Truck Simulator/bin/win_x64/plugins/
```

```
/Euro Truck Simulator 2/bin/win_x86/plugins/
```

```
/American Truck Simulator/bin/win_x86/plugins/
```

Additional files will be installed in:

```
Documents/American Truck Simulator/Zeemods Audio Framework/
```

```
Documents/Euro Truck Simulator 2/Zeemods Audio Framework/
```

The files located here are the configuration files (.zmconfig) for each sound pack. If these files are removed, **the plugin will not function properly and may crash your game.**

The plugin will automatically run when you launch the game(s) and the additional audio layers will be heard at the appropriate times providing you have a compatible Sound pack installed (compatible packs are denoted with “powered by ZAF”).

Update the Plugin for Sound Pack use.

Upon purchasing a new Sound Pack (or downloading an updated one), an installer (.msi) will be provided. This installer automatically integrates the necessary files into the plugin, enabling it to recognize the newly installed Sound Pack. If this installation is not completed, the plugin will not function with that specific sound pack. The plugin on its own will not do anything and will require a compatible G5 product from Zeemods to function properly.

Convoy Mode.

ZAF will function as it does in Single Player with Convoy mode. It will not emit sounds from a local player to a remote player.

Supported Trucks.

Sounds will only be available for officially supported trucks on a per Sound Pack basis.

Required Additional Mods.

For ZAF to function properly, ie, being able to detect when it's no longer raining (for the dry wiper sound) and to provide realistic interior wind sounds, we recommend that you install the following mods.

- Wind - Tire & Trailer Effects Mod
- Weather Mod.

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