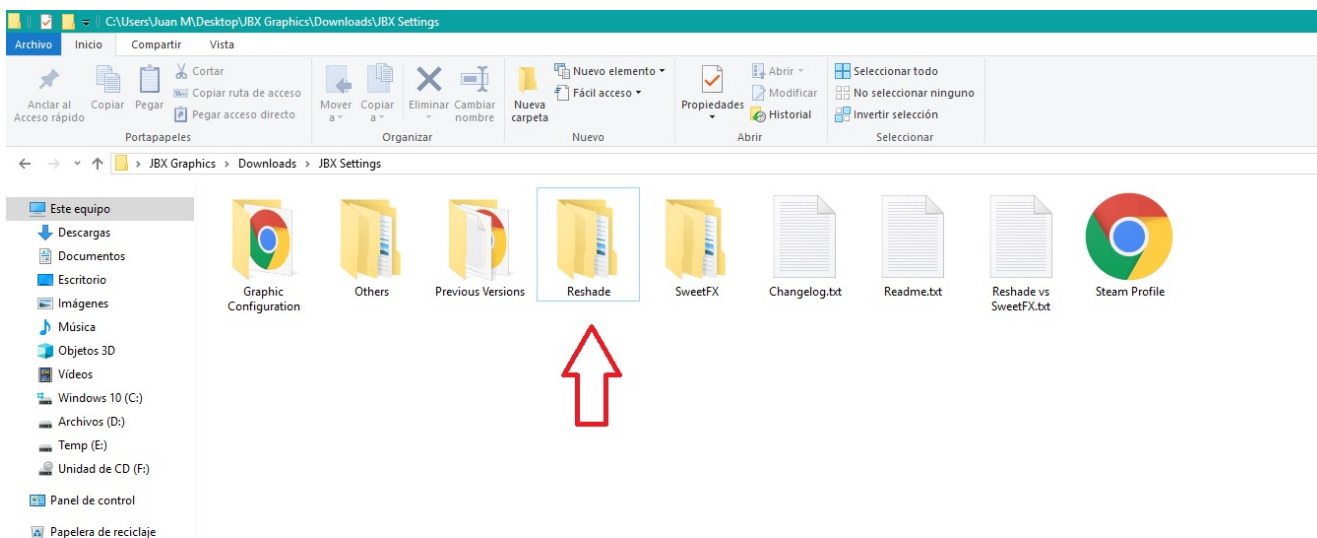# Reshade + JBX Settings v1.9.19 - Update 11-7-2019

This installation guide will help you easily install JBX Settings in many games compatible with Reshade.
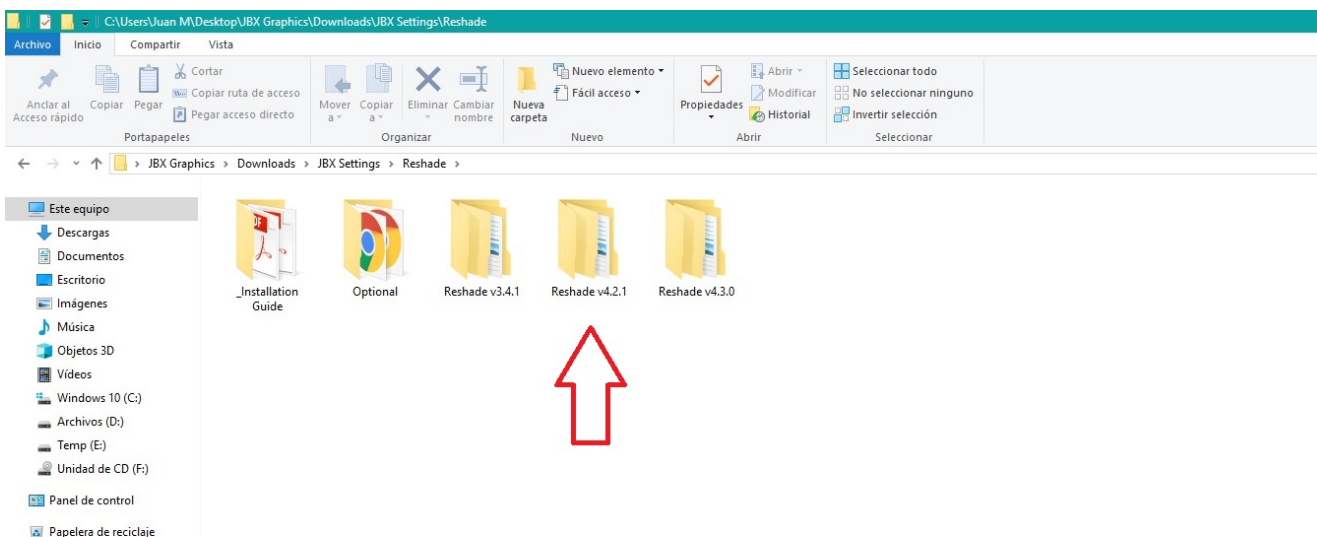
Important: Use only the effects folder that I share. It contains modifications and should not be changed or renamed. Before proceeding with the installation remove all the previous Reshade files.
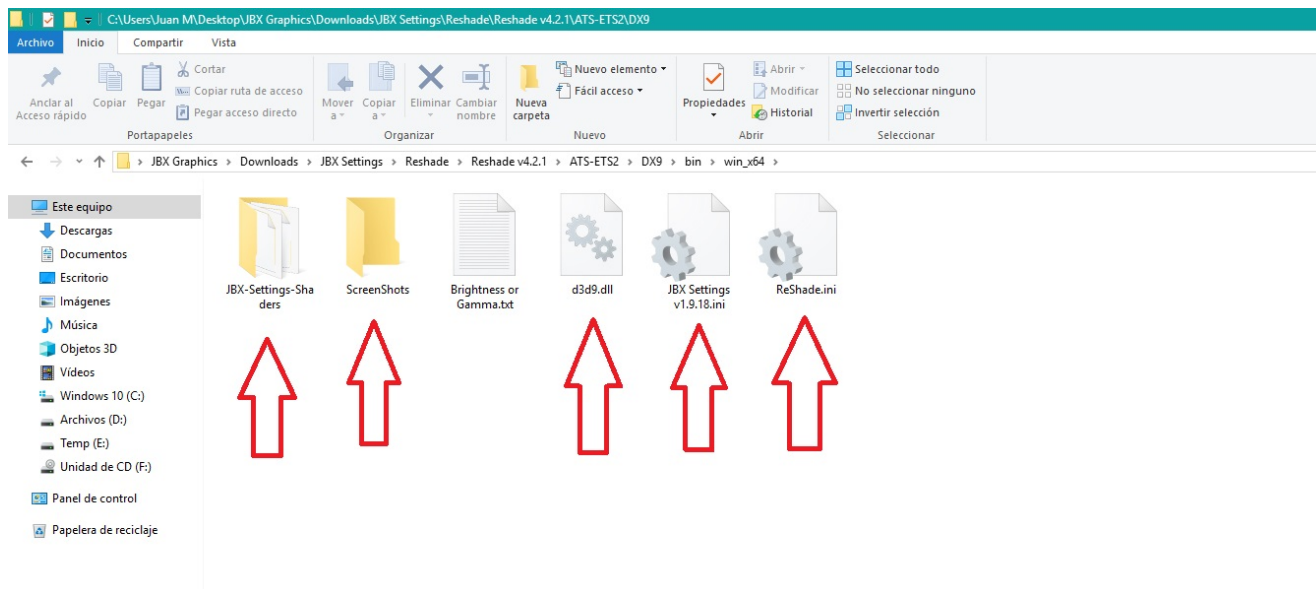
Steps to follow:

1.) Go to the next folder to select the Reshade version that you need to install

2.) There are 3 versions of Reshade available. I recommend installing v4.2.1

3.) We copy the following required files***** in the correct folder of the game:

Note: Step 3 is for ATS and ETS2. To install Reshade in other games you must select the compatible rendering API in the _Backup folder.

Example:

dxgi.dll,
d3d11.dll,
d3d12.dll,
d3d9.dll,
opengl32.dll

Important: Just copy a rendering API. Compatible with the game. Not ALL!!!

Location of files and compatible API in 16 games (Steam)

Automobilista: Steam\steamapps\common\Automobilista d3d9.dll in 32bits
Assetto Corsa: Steam\steamapps\common\assettocorsa dxgi.dll in 64bits
ETS: Steam\steamapps\common\Euro Truck Simulator d3d9.dll in 32bits
ETS2: Steam\steamapps\common\Euro Truck Simulator 2\bin\win_x64 d3d9.dll in 64bits
ATS: Steam\steamapps\common\American Truck Simulator\bin\win_x64 d3d9.dll in 64bits
Farming Simulator 17: Steam\steamapps\common\Farming Simulator 17\x64 opengl32.dll in 64bits
Farming Simulator 19: Steam\steamapps\common\Farming Simulator 19\x64 dxgi.dll in 64bits
FIFA 18: Steam\steamapps\common\FIFA 18 dxgi.dll in 64bits
Pro Evolution Soccer 2018: Steam\steamapps\common\Pro Evolution Soccer 2018 dxgi.dll in 64bits
Grand Theft Auto V: Steam\steamapps\common\Grand Theft Auto V dxgi.dll in 64bits
GTR2 FIA: Steam\steamapps\common\GTR 2 - FIA GT Racing Game d3d9.dll in 32bits
MotoGP 17: Steam\steamapps\common\MotoGP™17 dxgi.dll in 64bits
Project CARS: Steam\steamapps\common\Project CARS dxgi.dll in 64bits
Project CARS 2: Steam\steamapps\common\Project CARS 2 dxgi.dll in 64bits
Pure Farming 2018: Steam\steamapps\common\PureFarming dxgi.dll in 64bits
Spintires MudRunner: Steam\steamapps\common\Spintires MudRunner d3d9.dll in 32bits
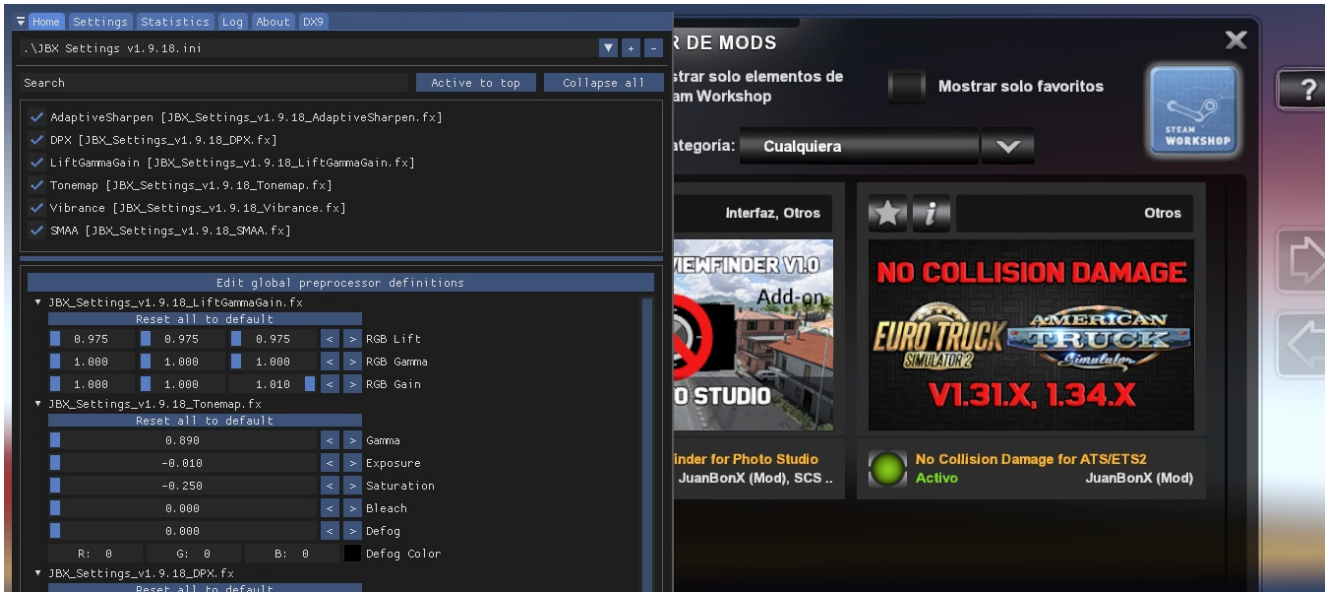
When we finish copying the files we start the game.*Installation finished!!!*

Important: In some games the **automatic installation** may fail and it is necessary to verify in the Reshade Menu that the 6 required effects are activated. **AntiAliasing SMAA.fx** is optional.

Reshade menu: **Shift + Delete**. The key to activate and deactivate Reshade is INSERT.

The 5 Modified Effects + SMAA. The SMAA effect of Reshade helps reduce the jagged edges in the game environment but affects the clarity of the texts in some cases.

If you do not want to use the SMAA effect, you can deactivate it from the Reshade menu.

Credits: JuanBonX (JBX Settings), Crosire (Reshade), Bacondither (AdaptiveSharpen), CeeJay.dk (Vibrance), Loadus (DPX), 3an and CeeJay.dk (LiftGammaGain), CeeJay.dk (Tonemap), Jorge Jimenez and Jose I. Echevarria and Tiago Sousa and Diego Gutierrez (SMAA)